

Solving Protein Structure by Gamers Playing Foldit

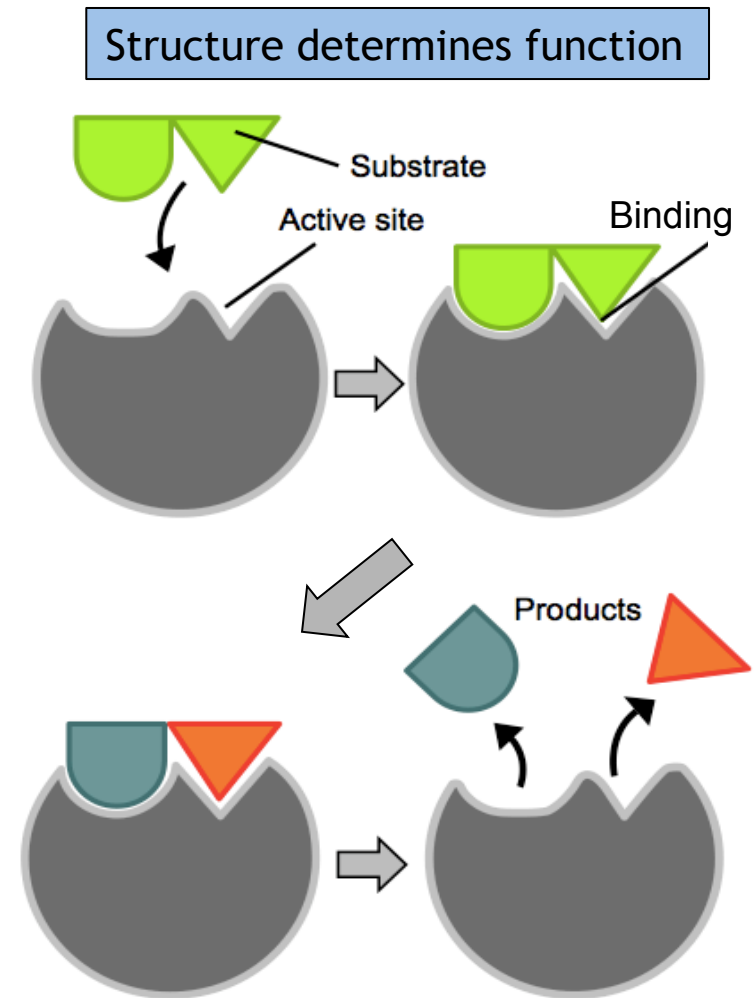
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What is a protein?

sequence -> structure -> function

- A chain (sequence) of amino acids
 - made up of 20 amino acids
 - main chain & side chain
- Folds into 3D structure (shape)
 - folding of the backbone (main chain)
 - 3D arrangement of the side chains
- Biological functions
 - Binding to substrates (receptor, ligand, ...)
 - Catalyzing chemical reactions



Hierarchy of protein structure

Primary structure
(amino acid sequence)



Secondary structure
(α -helix, β -sheet, loop, ...)

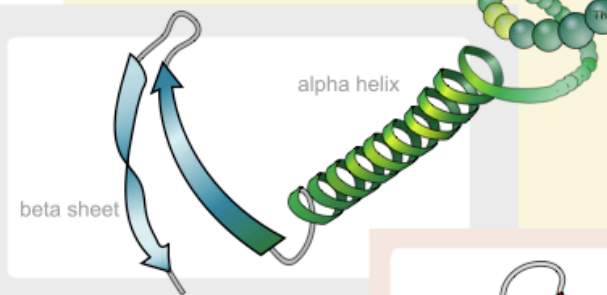
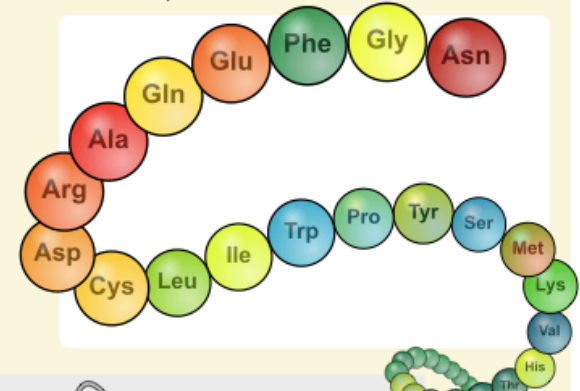


Tertiary structure
(3D assembly of secondary structures)

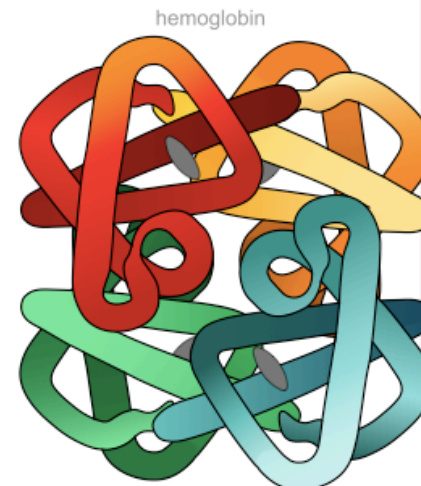


Quaternary structure
(Complex structures of multiple subunits)

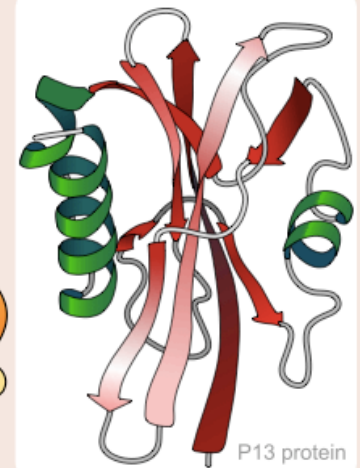
Primary structure
amino acid sequence



Secondary structure
regular sub-structures



Quaternary structure
complex of protein molecules



Tertiary structure
three-dimensional structure

Protein 3D structure determination (physical methods)

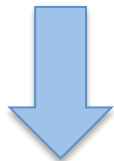
- X-ray crystallography
 - x-rays pass through a crystal of protein
 - produce a diffraction pattern
 - calculate the electron density map
 - decipher the molecular bonds
- Nuclear Magnetic Resonance (NMR)
 - a solution of protein is placed in a magnetic field
 - determine frequencies on the resonance of atoms in the protein
- Cryo-electron microscopy (frozen)
 - a form of transmission electron microscopy (EM)
 - sample is studied at cryogenic temperatures (liquid nitrogen temperatures)

Protein 3D structure prediction (computational methods)

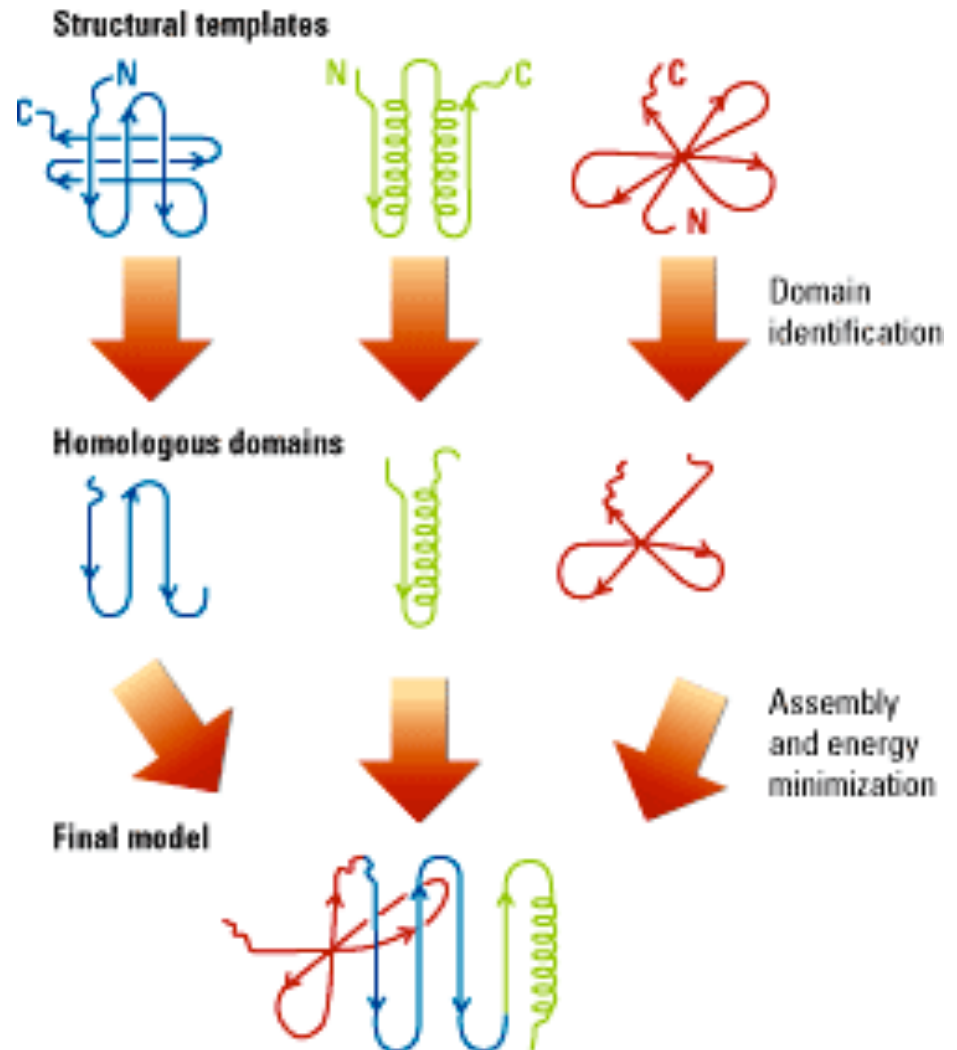
- *Ab initio* modeling
 - start from primary protein sequence
 - find protein conformation with minimized free energy
 - a big challenge of computational biology
- Comparative modeling
 - start from homologues protein with known structure
 - map similar sequence regions to identify similar structures and refinements
- Fold recognition
 - thread sequence onto template structure with folds

The state-of-the-art Rosetta methods

Predicts local folds
using threading or
multiple alignments

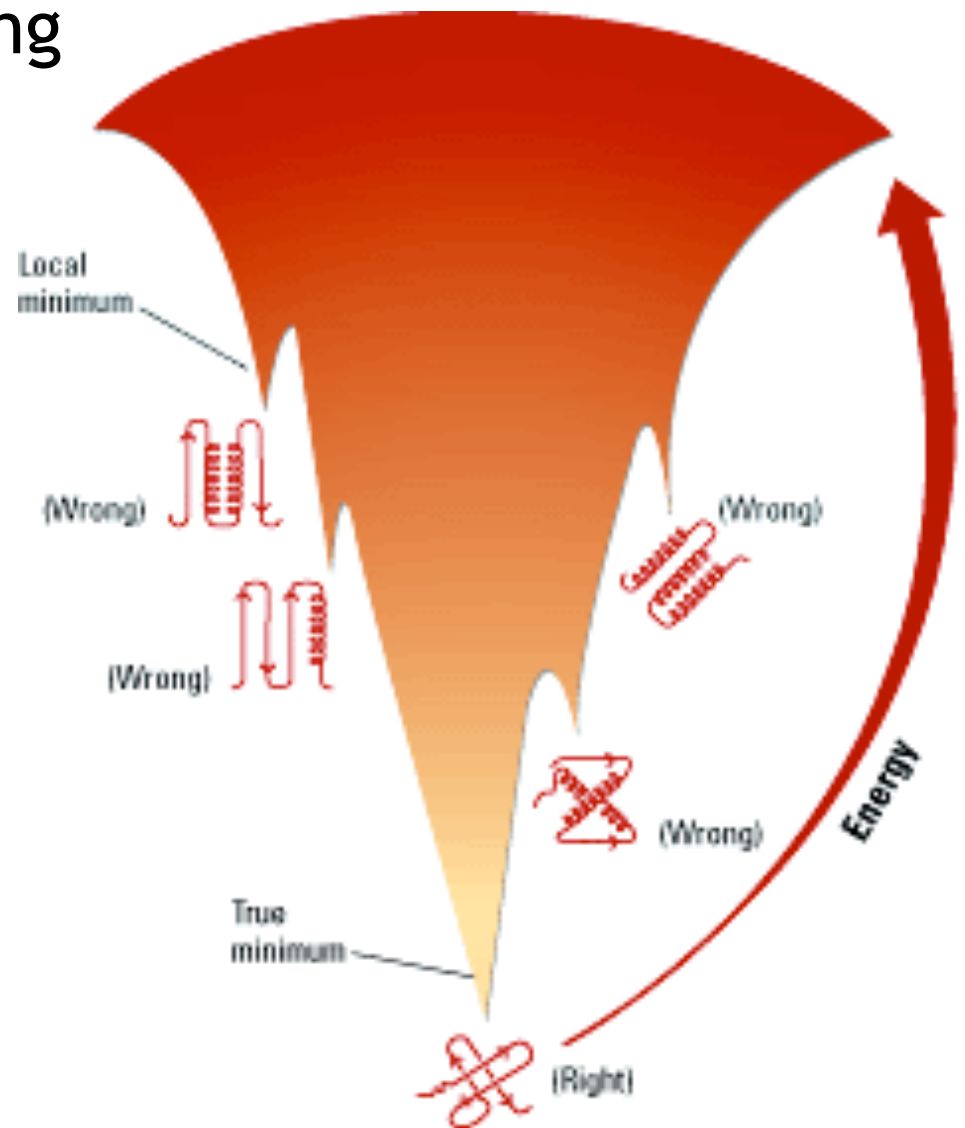


Links domains
using energy functions
(hydrophobic burial,
hydrogen bonding, and
electrostatics)

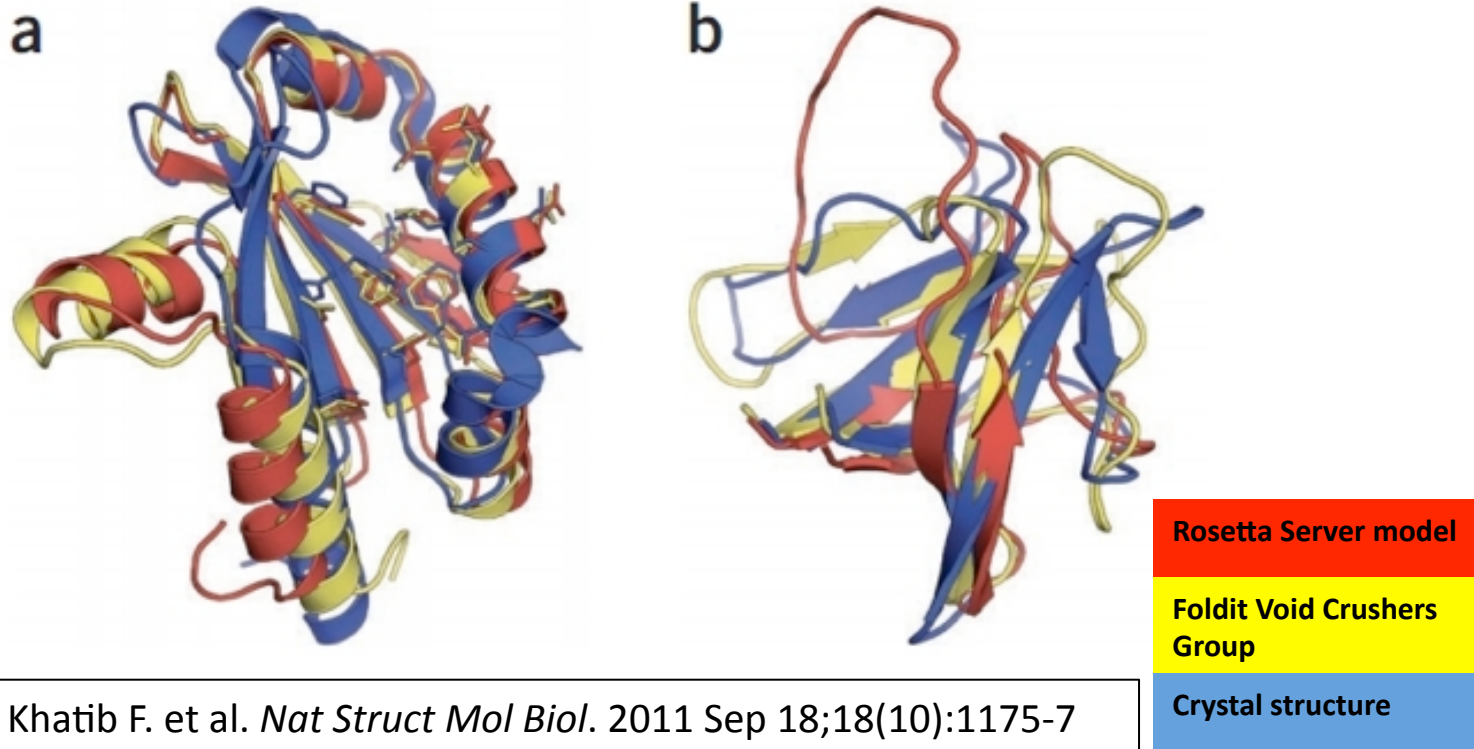


The Rosetta methods minima energy searching and limitations

- Protein takes a native structure with the lowest free energy
- Computational searching algorithms may sample local minima foldings (local traps)
- The searching space is immense



Foldit: a story of social success



- Outperform many prediction algorithms in the CASP9 contest.
- Key in solving the crystal structure of **Mason-Pfizer Monkey Virus (M-PMV) retroviral protease**.

What's the game?

Rosetta algorithms + Motivated social gamers

▼ Dr. David Baker

Several **sheets** are lining up in this protein, but one is out of place. Pull the misaligned **sheet** back in to form **hydrogen bonds**! Don't forget you can control-click to lock, and use Shake and Wiggle.

Repeat Introduction

Clear Labels

Progress: 8899 of 10000

Level 4-2: A Sheet Out of Place

► Chat

Intuitive visualization of the energy landscape of the conformation

User and groups Ranks and scores Also their recipes

Tools and tips to use the Rosetta algorithms Provided friendly and intuitively

Shake Sidechains Wiggle Backbone Clear Locks Reset Puzzle

▲ Actions ► History ► File

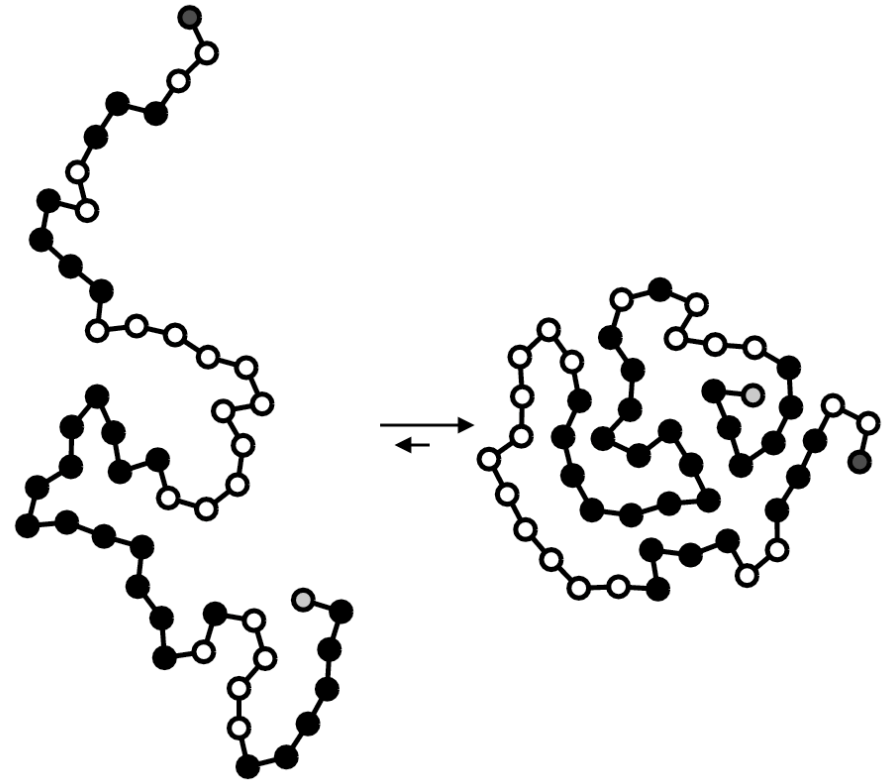
Copper S. et al. Nature. 2010 Aug 5;466(7307):756-60.

Pull Tool

To win the game

tips for high scoring

- Compact blob
 - core
 - surface
- Polar/charged core + nonpolar surface
- Nonpolar core + polar/charged surface
- Hydrogen bonds
- Local motifs

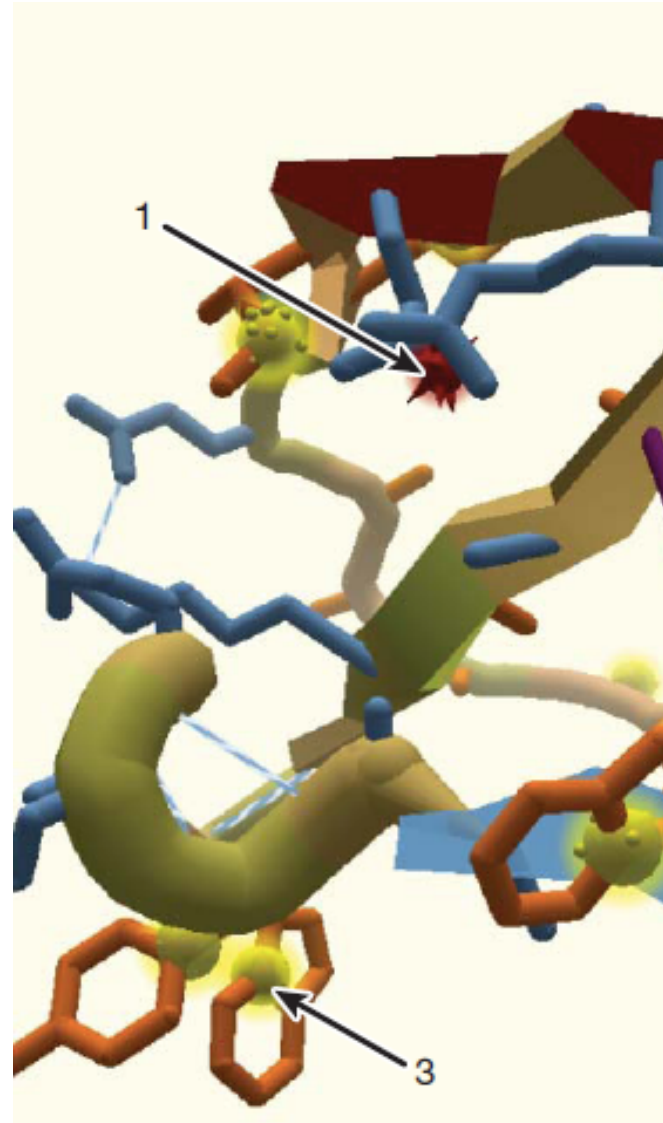


hydrophobic amino acids (black spheres)
hydrophilic amino acids (white spheres)

How to play (1)

shake the side-chains

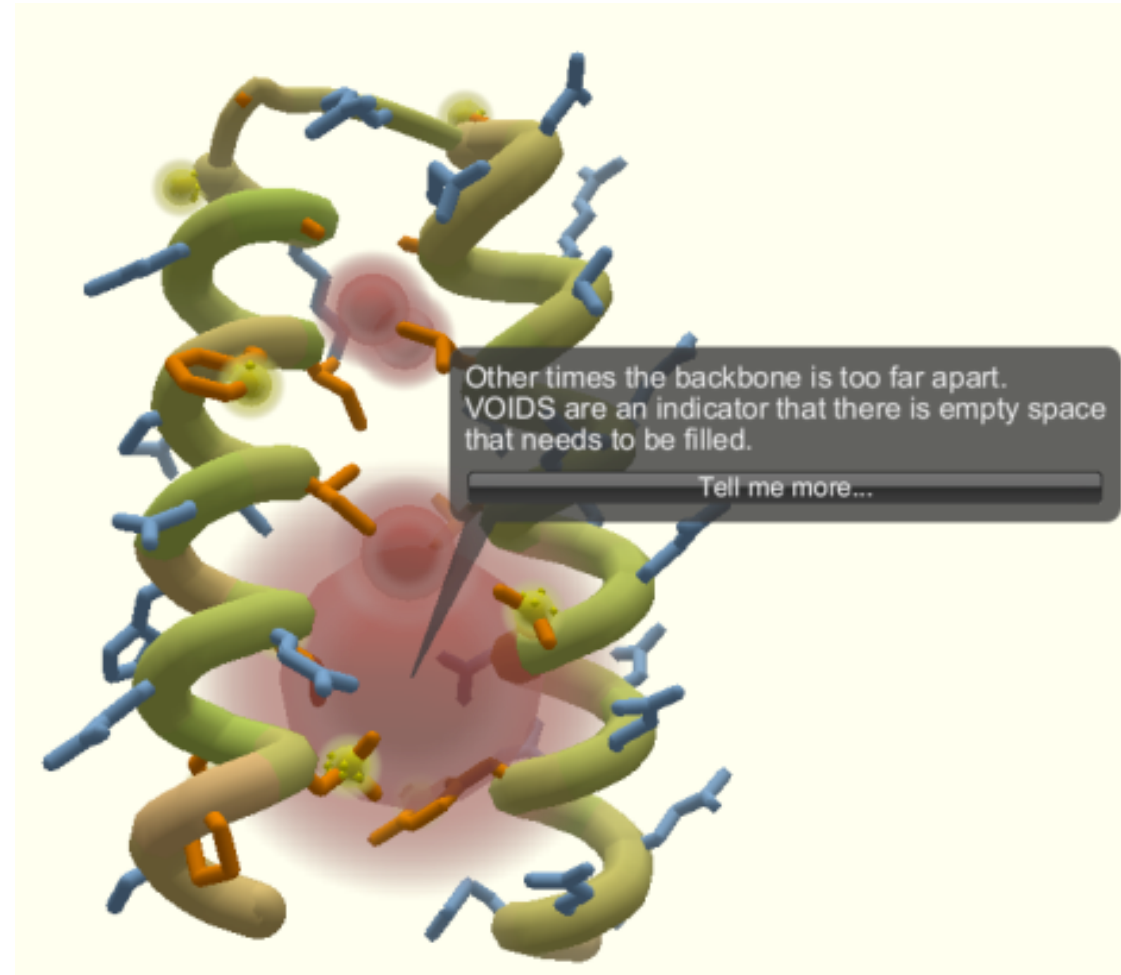
- Side chains too close
 - Side chain clash
 - Indicated by red stars
- use **SHAKE** to fix clashes
-
- hydrophobic side chain
 - exposed (yellow blob)
- hydrophilic side chain



How to play (2)

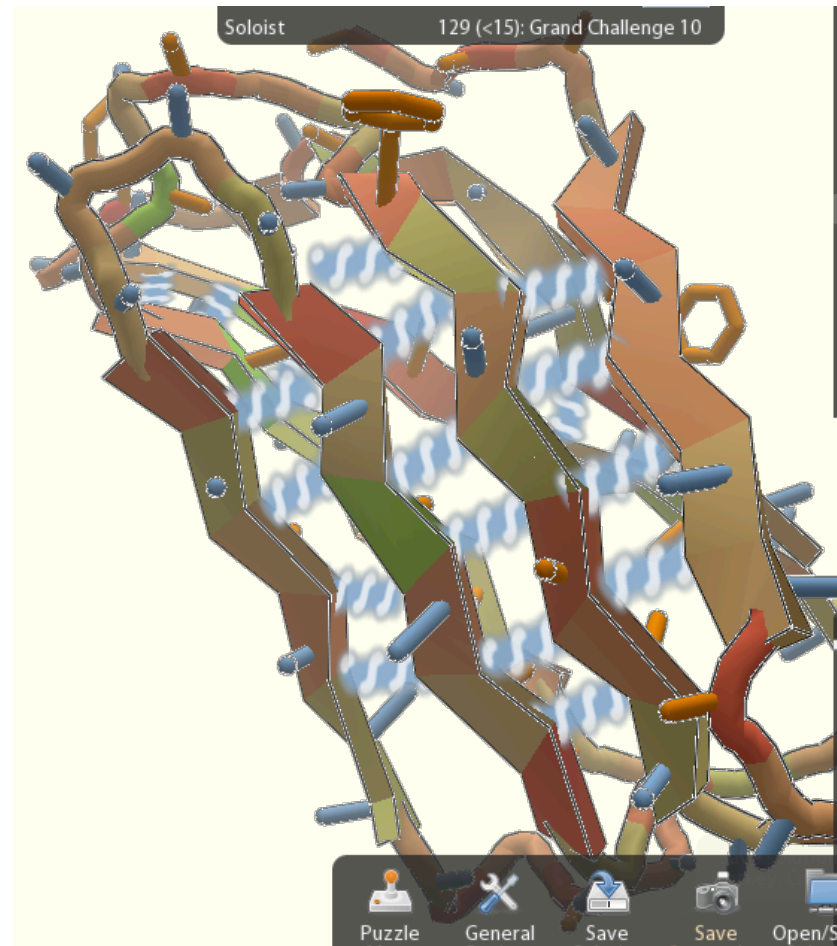
backbone packing

- Backbone
 - too close (collide)
 - too apart (gaps)
- Pull the backbone manually
- Or use the **WIGGLE** to improve the backbone automatically



How to play (3) hydrogen bonding

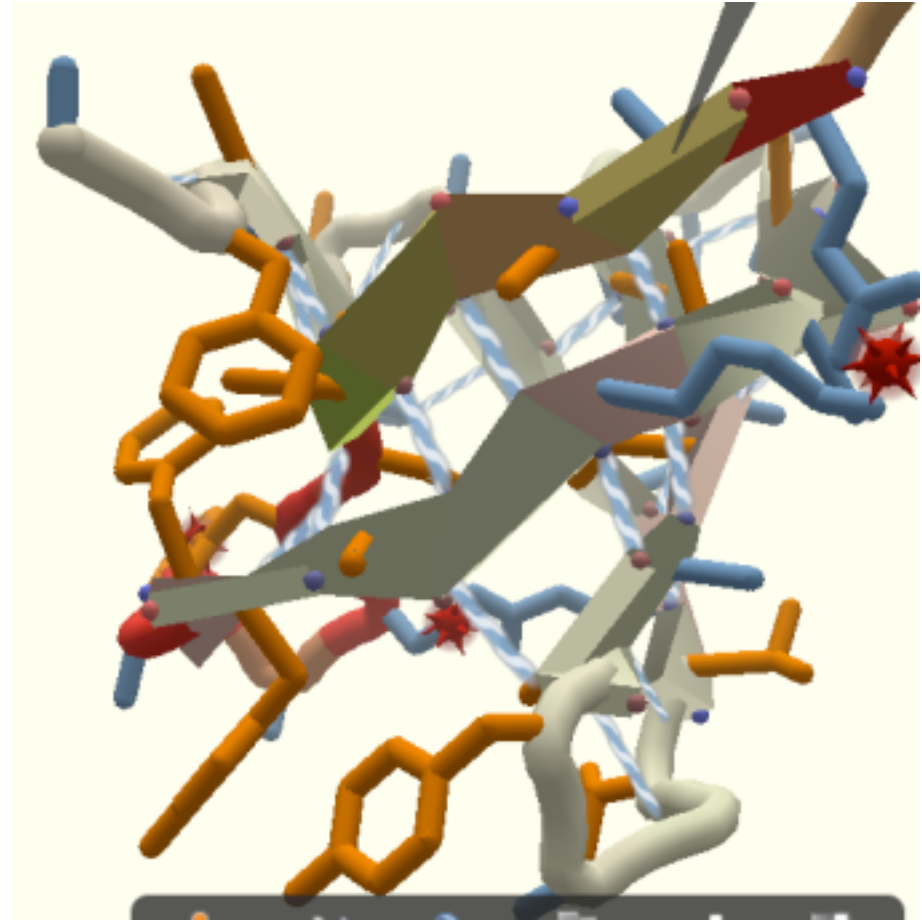
- zig-zag sheets line up together
- connect these sheets with **RUBBER BANDS**
- deal with problematic segments by using the **REBUILD** tool



How to play (4)

Hydrophobics and hydrophilics

- Orange sidechains are **HYDROPHOBIC**
- **EXPOSEDS** may appear on unburied hydrophobics
- **Blue** sidechains need plenty of space (outward)
- rotate with the **TWEAK** tool



Play and contributing ...

- Software availability
 - <http://fold.it/portal/info/science>
- Community and wikis
 - http://foldit.wikia.com/wiki/Foldit_Wiki
- Puzzles releases
 - <http://fold.it/portal/puzzles>

Thanks for your attention :)